

| Module Code            | Module Name                                      | Credits   | Pass(P)<br>Fail (F) | Comments<br>Co-requisites<br>Pre-requisites | Modality |
|------------------------|--|-----------|---------------------|---|----------|
| <b>Year 3 - Sem. 1</b> |  |           |                     |   |          |
| COM2015*               | Business Communication for Professionals         | 2         |                     | COM1024                                     | B        |
| TBD                    | Introduction to 3D Modelling                     | 3         |                     |   | O        |
| TBD                    | Intro to Ent Plng & Design                       | 3         |                     |   | B        |
| TBD                    | Draughting for Ent. Productions                  | 2         |                     |   | B        |
| TBD                    | Sound Dynamics & Audio Processing                | 3         |                     |   | B        |
| TBD                    | Ent, User Research Method                        | 3         |                     |   | O        |
| <b>Total Credits</b>   |  | <b>16</b> |                     |   |          |
| <b>Year 3 - Sem. 2</b> |  |           |                     |   |          |
| EDU4024                | Work Experience                                  | 3         |                     |   | F2F      |
| COM1002                | Oral Communication                               | 2         |                     |   | O        |
| TBD                    | Ent. Production Management                       | 3         |                     |   | B        |
| ITE2003                | Electrical Installation 2                        | 3         |                     |   | B        |
| TBD                    | Advanced Stagecraft                              | 3         |                     |   | B        |
| TBD                    | Major Project: Ent. Service, Methods & Processes | 3         |                     |   | F2F      |
| <b>Total Credits</b>   |  | <b>17</b> |                     |   |          |
| <b>Year 4 - Sem. 1</b> |  |           |                     |   |          |
| TBD                    | Advanced Digital Designing for Entertainment     | 3         |                     |   | B        |
| TBD                    | Advanced Entertainment Planning and Design       | 3         |                     |   | B        |
| ITE3007                | Electrical Blueprint Reading and Drawing         | 3         |                     |   | B        |
| TBD                    | Intermediate Lighting Design and Technology      | 3         |                     |   | B        |
| *                      | University Elective                              | 3         |                     |   | B        |
| <b>Total Credits</b>   |  | <b>15</b> |                     |   |          |
| <b>Year 4 - Sem. 2</b> |  |           |                     |   |          |
| EDT4003                | Work Experience (Concentration)                  | 2         |                     |   | F2F      |
| ENT3001*               | Entrepreneurship                                 | 3         |                     |   | O        |
| TBD                    | Rigging & Electricity for Live Entertainment     | 3         |                     |   | B        |
| TBD                    | Advanced Lighting Design and Technology          | 3         |                     |   | B        |
| TBD                    | Technical Contract Design                        | 2         |                     |   | B        |
| TBD                    | Capstone Project: Entertainment Production       | 3         |                     |   | B        |
| <b>Total Credits</b>   |  | <b>16</b> |                     |   |          |



University of Technology, Jamaica  
Faculty of Education and Liberal Studies  
School of Technical and Vocational Education

### Study Plan/Module Selection Guide

**Bachelor of Science in  
Entertainment Design Production and Technology  
Course Code: UBSEDPTFX1**



**Specialization: Electrical Design and Production  
Class of 2027**

Student's Name: .....

Student's ID #: .....

Start Date:.....Expected End Date:.....

Contact #: .....Email: .....

A/Advisor's Name: .....

A/Advisor's Email:.....

#### Modality Key:

Blended (B)

Face-to-Face (F2F)

Online (O)

**\*Modules offered across Semesters  
Revised July 2023**

| Module Code            | Module Name   | Credits   | Pass/Fail | Comments<br>Co-requisites<br>Pre-requisites | Modality |
|------------------------|---|-----------|-----------|---|----------|
| <b>Year 1 - Sem. 1</b> |   |           |           |   |          |
| COM0001*               | Developmental English   | 0         |           | See notation below                          | B        |
| COM1024*               | Academic Literacy for Undergraduates                            | 3         |           | See notation below                          | O        |
| INT1001*               | Information Technology  | 3         |           |   | B        |
| EDP1009                | Introduction to Entertainment Design, Production and Technology | 3         |           |   | O        |
| CSP1001*               | Community Service Project                                       | 1         |           |   | O        |
| OSH2002                | Occupational and Environmental Health and Safety                | 3         |           |   | O        |
| IND1006                | Graphic Communication for Entertainers                          | 2         |           |   | B        |
| <b>Total Credits</b>   |   | <b>15</b> |           |   |          |
| <b>Year 1 – Sem. 2</b> |   |           |           |   |          |
| IND1003                | Material Science 1  | 3         |           |   | O        |
| ITC1003                | Structural Mechanics 1  | 3         |           |   | O        |
| ITC2004                | Architectural Drawing 1   | 3         |           |   | O        |
| EDT1002                | Entertainment Design and Production in Context                  | 2         |           |   | O        |
| MAT1047*               | College Mathematics 1B  | 4         |           |   | O        |
| <b>Total Credits</b>   |   | <b>15</b> |           |   |          |

For Developmental English, exemption is granted if applicant has a Grade 1 in CSEC English A, Grade 1 or 2 in CAPE Communication Studies, a Diploma/Ass. Degree from a recognized tertiary institution or has completed an English course at the tertiary level. Students may select Academic Literacy for Undergraduates (COM1024) if they satisfy any of the above requirements.

| Module Code            | Module Name  | Credits   | Pass/Fail | Comments<br>Co-requisites<br>Pre-requisites | Modality |
|------------------------|--|-----------|-----------|---|----------|
| <b>Year 2 - Sem. 1</b> |  |           |           |   |          |
| EDP2001                | Introduction to Lighting Design & Technology       | 2         |           |   | B        |
| EDP2002                | Introduction to Audio Production                   | 2         |           |   | O        |
| ITC2006                | Timber Technology and Production                   | 3         |           |   | B        |
| ITE1002                | Electrical Installation 1                          | 3         |           |   | B        |
| ITM1002                | Material Fabrication                               | 3         |           |   | B        |
| EDP1005                | Fundamentals of Stage Craft                        | 2         |           |   | O        |
| <b>Total Credits</b>   |  | <b>15</b> |           |   |          |
| <b>Year 2 - Sem. 2</b> |  |           |           |   |          |
| EDP2003                | Digital Designing for Entertainment                | 3         |           |   | O        |
| ITC2007                | Construction Principles 1                          | 3         |           |   | B        |
| EDP2008                | Digital Culture and the Creative Economy           | 3         |           |   | O        |
| EDP2009                | Principles of Digital Electronics                  | 3         |           |   | B        |
| EDT2002                | Minor Project: Entertainment Design and Innovation | 3         |           |   | O        |
| <b>Total Credits</b>   |  | <b>15</b> |           |   |          |

**Total Credits for Graduation - 124**