Module Code	Module Name	Credits	Pass(P) Fail (F)	Comments Co-requisites Pre-requisites	Modality
Year 3 - Sem. 1					
COM2015*	Business Communication for Professionals	2		COM1024	B
TBD	Introduction to 3D Modelling	3			O
TBD	Intro to Ent Plng & Design	3			B
TBD	Draughting for Ent. Productions	2			B
TBD	Sound Dynamics & Audio Processing	3			B
TBD	Ent, User Research Method	3			O
Total Credits		16			
Year 3 - Sem. 2					
EDU4024	Work Experience	3			F2F
COM1002	Oral Communication	2			O
TBD	Ent. Production Management	3			B
ITE2003	Electrical Installation 2	3			B
TBD	Advanced Stagecraft	3			B
TBD	Major Project: Ent. Service, Methods & Processes	3			F2F
Total Credits		17			
Year 4 - Sem. 1					
TBD	Advanced Digital Designing for Entertainment	3			B
TBD	Advanced Entertainment Planning and Design	3			B
ITE3007	Electrical Blueprint Reading and Drawing	3			B
TBD	Intermediate Lighting Design and Technology	3			B
*	University Elective	3			B
Total Credits		15			
Year 4 - Sem. 2					
EDT4003	Work Experience (Concentration)	2			F2F
ENT3001*	Entrepreneurship	3			O
TBD	Rigging & Electricity for Live Entertainment	3			B
TBD	Advanced Lighting Design and Technology	3			B
TBD	Technical Contract Design	2			B
TBD	Capstone Project: Entertainment Production	3			B
Total Credits		16			

University of Technology, Jamaica
Faculty of Education and Liberal Studies
School of Technical and Vocational Education

Study Plan/Module Selection Guide

**Bachelor of Science in
Entertainment Design Production and Technology
Course Code: UBSEDPTFX1**

**Specialization: Electrical Design and Production
Class of 2027**

Student's Name: …………………………………………...

Student's ID #: …………………………………………….

Start Date:……………Expected End Date:………………..

Contact #: ….…………..Email: …………….……………..

A/Advisor's Name: ……...…………….….…………...

A/Advisor's Email:…………………………………………

Modality Key:
Blended (**B**)

Face-to-Face (**F2F**)

Online (**O**)

*Modules offered across Semesters
Revised July 2023

Module Code	Module Name	Credits	Pass/Fail	Comments Co-requisites Pre-requisites	Modality
Year 1 - Sem. 1					
COM0001*	Developmental English	0		See notation below	B
COM1024*	Academic Literacy for Undergraduates	3		See notation below	O
INT1001*	Information Technology	3			B
EDP1009	Introduction to Entertainment Design, Production and Technology	3			O
CSP1001*	Community Service Project	1			O
OSH2002	Occupational and Environmental Health and Safety	3			O
IND1006	Graphic Communication for Entertainers	2			B
Total Credits		**15**			
Year 1 – Sem. 2					
IND1003	Material Science 1	3			O
ITC1003	Structural Mechanics 1	3			O
ITC2004	Architectural Drawing 1	3			O
EDT1002	Entertainment Design and Production in Context	2			O
MAT1047*	College Mathematics 1B	4			O
Total Credits		**15**			

Module Code	Module Name	Credits	Pass/Fail	Comments Co-requisites Pre-requisites	Modality
Year 2 - Sem. 1					
EDP2001	Introduction to Lighting Design & Technology	2			B
EDP2002	Introduction to Audio Production	2			O
ITC2006	Timber Technology and Production	3			B
ITE1002	Electrical Installation 1	3			B
ITM1002	Material Fabrication	3			B
EDP1005	Fundamentals of Stage Craft	2			O
Total Credits		**15**			
Year 2 - Sem. 2					
EDP2003	Digital Designing for Entertainment	3			O
ITC2007	Construction Principles 1	3			B
EDP2008	Digital Culture and the Creative Economy	3			O
EDP2009	Principles of Digital Electronics	3			B
EDT2002	Minor Project: Entertainment Design and Innovation	3			O
Total Credits		**15**			

Total Credits for Graduation - 124